



## We will bring:

### Drums:

- Kick
- Floor tom
- Floating tom
- Hi-hat
- 3 cymbals

### Amplifiers:

- Marshall combo (2x10")
- Marshall top
- Yamaha stereo Amp
- Crown stereo Amp

### Cabinets:

- Bass cab 1 (4x10")
- Bass cab 2 (2x15")
- PA tower 1 (3x 10")
- PA tower 2 (3x 10")
- Guitar cab (4x12")

## We will need:

- 4 x 230v AC outlets
- Monitor if drums are amplified

## Mixing guidelines:

Drums should be miced according to the size of the room and mixed well with the sound coming from the amplification from stage. Drum riffs has some alternating L/R bell action which we like to be emphasized in the amplification of the drums. Amps can be amplified through the venue soundsystem if needed. Our sound is very much based on the amps pushed to their limits. Guitar combo is a duplication of the bass signal with a octave effect and slight delay. It should be treated as a separate guitar voice doubling the bass.

## Input list (suggestion):

### Drums:

1. Kick
2. Snare
3. Floor
4. Floating
5. Hihat
6. Left OH (cymbals)
7. Right OH (cymbals)

### Amps (optinal):

8. Bass cab 2 (mic or DI) .... Dry bass
9. Guitar combo (mic) ..... Octave bass
10. Guitar cab (mic) ..... Guitar

**WE WILL PLAY LOUD ON STAGE AND THERE IS NO WAY TO CHANGE THAT**